

Homework Term 3

Complete one homework task each week (there are more here than you need).



Maths/PE

Complete the stair climb challenge. Details are on a separate piece of paper.

This one might take a bit of planning...



Maths/Computing/Geography

Research the height of the highest mountain peak in each continent. Can you label them on a map?

Perhaps you could create a bar graph to show their heights.



Geography

Create a true or false quiz about the mountains of the world. Try to create a minimum of 10 questions.

Don't forget the answer sheet!

You could use your knowledge mat for ideas...

Art

Find the most stunning photo of a mountain that you can. Label all the different things about the photo that make it awe-inspiring.

For example: look at the colour, lighting and atmosphere. How does it make you feel? What does it make you think about?

English



Write a description of a mountain as if you are the mountain.

E.g. I am strong and I am rocky, I have the coldest head and the widest bottom...

DT

Design a game a mountaineer could use to keep them entertained if they stopped for a break.



Test it out on your family.

Geography/Computing

Make some top Trumps cards about mountains of the world. You may need to research some interesting facts about those mountains.



Geography

How tall is a mountain? Does everyone agree? How will you explain your findings?

PE/DT

Imagine you are going to climb a



mountain. Draw and label the equipment and clothing you would need to take with you.

You could even design a menu of the food you would take with you that would provide the extra energy you would need.

Music

Write a rap explaining the rules of how to respect mountain environments.

Geography/History/Computing



Research famous mountain explorers. Who are they? Which mountains did they climb? Are there any

particular events that made them famous?

English

Write your own Yeti story. Don't forget to describe the setting and the characters to help your reader with the picture in their head. You could add illustrations when you have finished.

